Tournament Rules

Matches will be played in accordance with FIFA Laws of the Game, except as modified.

TOURNAMENT HOST AND HEADQUARTERS

Virginia Legacy Soccer Club
109 Bulifant's Drive Suite A
Williamsburg, VA 23188

Tournament Headquarters- Warhill Sports Complex
5700 Warhill Trail
Williamsburg, VA 23188

Tournament Cancellation

If the tournament is cancelled for any reason before the event begins and before any matches are played, teams are guaranteed a refund of an amount to be determined by the host organization(s) once all invoices are paid and final budgets are approved.

Hotel Services

To ensure the quality of service provided at the event, a hospitality service has been established. All teams are mandated to book any hotel reservations through the hotel provider to ensure their place in the event. Any teams that do not comply will be at risk of forfeiting their acceptance. Local teams or teams "commuting" to tournament locations do not have to stay in hotels but must contact the hotel provider or Tournament Director for approval.

For Booking/Reservations: Anthony Travel, soccer@anthonytravel.com, (800) 736-6377

By using Anthony Travel as our booking service the event can offer an "Act of God" Clause. This states "Should this event be cancelled for reasons beyond the Event Organizer's control (including weather), all outstanding reservations will be released at no charge to the participants"

REGISTRATION FEES

All Entry Fees must be postmarked by the registration deadline to guarantee consideration. All late applications will be put on a wait list for review. Upon acceptance, the fee is non-refundable. If your team is accepted and later withdraws, the entry fee is non-refundable. ***Registration fees not received or postmarked by the registration deadline will incur a $50 late fee.***

Credit Card Payments

All Credit Cards entries will be charged upon acceptance and refunded immediately upon non-acceptance. E-mail confirmation of entry will follow completed application.

Check or Money Order Payments

All Check or Money Order entries must be postmarked by the registration deadline and should be made payable to the host organization. All entry fees received through check or money order are deposited immediately and refunded within two weeks of non-acceptance. Teams must include a copy of e-mail entry confirmation with their payment.

ONLINE TEAM CHECK-IN REQUIREMENTS AND ROSTER INFORMATION

- Original Player Passes, current to seasonal year of event; either USYS State Association or US Club Soccer passes
- Two Copies of Official Roster
- Guest Players identified: Written on front or back of COPIES of Rosters
- Player Passes for Guest Player
- Individual Player Medical Release Forms
- Approved Permission to Travel forms must be received for all teams traveling from outside the state of Virginia excepted as indicated below:

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- **No player for non-showcase age groups may play for more than one team during the tournament**
- **Showcase age groups may have players play for more than one team during the tournament**
- **Players can however play on a non-showcase team and a showcase team for the tournament (example if they are a U14 playing up at U16 they would be able to play in the U14 division and in the U16 showcase division)**

For USYSA Registered Teams: Teams must have the proper USYSA state rosters, plus two copies for the tournament, permission to travel forms, player pass cards and medical release forms for each player at registration.

Region 1 Policy Regarding Application To Host A Tournament
Region I has established the following policy concerning permission to travel when attending USYS sanctioned tournaments in Region I. The purpose of this policy is to make it as simple as possible for the US Youth Soccer Region I teams to travel to tournaments within Region I. The new policy states that any USYS State Association teams within Region I that is accepted into a tournament in Region I do not need permission to travel papers. The list of invited National States Associations in Region I are the following: Connecticut Jr Soccer Assn; Delaware Youth Soccer Assn; Eastern New York Youth Soccer Assn; Eastern Pennsylvania Youth Soccer Assn; Soccer Maine; Maryland Youth Soccer Assn; Massachusetts Youth Soccer Assn; New Hampshire Soccer Assn; New Jersey Youth Soccer Assn; New York State West Youth Soccer Assn; Pennsylvania West State Soccer Assn; Soccer Rhode Island; Vermont Soccer Assn; Virginia Youth Soccer Assn; West Virginia Soccer Assn

Foreign Teams
For a team coming from a CONCACAF nation:
- Players must present passports at registration
- Teams are required to have and present player picture identification cards
- Teams must have a completed form from their National Association approving the team's participation in the tournament

Roster Sizes
- U11-U12 - 9v9 teams are limited to 16 players identified at Registration
- U13-U19 - 11v11 teams may have 22 players identified at Registration
    - Only 18 players may dress for each game, and must be identified to the referees prior to kickoff of each match. No player not identified prior to kickoff may participate in that specific match.
- **Five guest players** per team will be permitted for all age groups

MODIFIED TOURNAMENT RULES
The event will be played in accordance with FIFA Laws of the Game and/or as modified below.

Protest
All officiating and administrative decisions are final and no protests will be considered.

Ball Size
- Size 5 for 11v11 play
- Size 4 for 7v7 and 9v9 play

Match Duration
- U11-U12 – 60 minute matches, 5 minute halftime – no stoppage time
- U13-U15 – 70 minute matches, 5 minute halftime – no stoppage time
- U16-U19 – 80 minute matches, 5 minute halftime – no stoppage time

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Substitutions

Unlimited/Free substitutions with permission of referee:

- After a goal has been made
- At the beginning of the second half of play or prior to the beginning of an overtime period
- At a goal kick by either team
- At a throw-in by the team in possession
- Injury (any number of players from both teams may be substituted whenever an injury has occurred after being beckoned onto the pitch by the Referee)

Limited substitutions may be made, with the referee's permission:

- In case of stoppage of play for an injury
- Cautioned player (cautioned player only)

Under no circumstances may substitutions be made (1) on corner kicks or (2) after the game has ended in a tie and FIFA penalty kicks will be required to determine a winner. All substitutes shall inform the assistant referee on their side of the field that they wish to enter the game prior to the time they are entitled to enter the game as a substitute. The assistant referee will signal the referee that substitutes wish to enter the game at the first opportunity that the substitute is allowed to enter the game. The substitutes must wait until the referee signals that it is okay for them to enter the field.

Uniform Conflicts

Team listed first is the designated Home Team and must change jerseys when the referee determines a conflict to exist.

Forfeits

Teams not at the field ready to play with a minimum of 7 eligible players at the scheduled game time will forfeit the match at the discretion of the tournament director. Forfeited scores will be counted 5 – 0. Teams forfeiting games will not be able to advance to the playoff rounds.

Officiating Systems

- U11-U19 – 3 referees per match – offside will be called

The Tournament Director reserves to right to alter officiating systems as needed throughout the event. No fees will be returned in the event of altered officiating systems.

Inclement Weather

The Tournament Rules Committee reserves the right to make the following changes in the event of inclement weather:

- Relocate and/or reschedule a match.
- Change a division structure.
- Reduce scheduled duration of a match
- Cancel a match.

In the event of inclement weather forcing play to be halted and preventing the match from completing during the scheduled time, the score shall stand if at least one-half of the match has been completed. *The tournament director will have the final decision on field closure.*

Player Equipment

All players must wear shin-guards. No Jewelry of any kind will be allowed. Casts, splints or body braces made of a hard substance in its final form such as leather, rubber, plastic, plaster or fiberglass must be covered on all exterior surfaces with no less than ½ inch thick, high density polyurethane, or an alternate material of the same thickness and similar physical properties to protect the injury. *A medical release for the injured player signed by a licensed physician must be available at the game site. Players may not play with these casts without the approval of the Referee.*

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Rules for Advancement

Teams will be awarded points on the following basis:

- Three (3) points for each Win
- One (1) point for each Tie
- Zero (0) points for each Loss
- One (1) bonus point for each shutout victory (0-0 draws do not award a bonus point)

In the event of a tie in points at the end of bracket play; the winner for advancement to Semi-Final or Finals will be determined as follows:

1. The winner in head to head competition
    - If there is a 3 team tie, proceed to the next tie breaker
2. Goal differential, max of +/-5 per game
    - Team wins 7-1, only gets +5, losing team gets -5
3. Goals Against (no maximum)
4. Most Shutouts
5. Goals Scored (no maximum)
6. Penalty Shoot-Outs*

If two teams are tied, the criteria are followed using rules 1 through 6.

If multiple teams (3 or more) are tied then start at Rule #2 and proceed with rules 2 through 6 until only one team remains. If 3 teams are still tied after applying rules 2 through 5, the criteria to get down to one team will be determined by the Tournament Director.

All tie breaking Shoot-Outs will be Sunday morning at a field location and time determined by the Tournament Director.

Resolving Ties in Semi-Final and Final Matches

If the semi-final or final match is tied at the end of regulation time, the teams will be given a 5 minute rest. The following procedures will decide the match:

- 10 minute extra time period - two five minute halves, with break in between only to switch ends. In accordance with FIFA Laws of the Game, no golden goal. Ejections will reduce the number of players on the field as normal
- If teams remain even at the end of extra time the game will be decided by the FIFA, Kicks from the Penalty Spot Procedure as outlined in the Laws of the Game; using only the players remaining on the field at the end of extra time.

Division Structure

Division of 12: 3 Groups of 4 teams. Teams will play 3 group games two on Saturday and one on Sunday. Winners of each group and one wild card (highest placing 2nd place team) will advance to the Semi-Finals. Winners of the Semi-Finals will advance to a Final.

Division of 10: 2 Groups of 3 and 1 group of 4. Group with 4 plays round robin with two games Saturday and one game Sunday; winner of the group advances to the Final. Groups of 3 will play two group games Saturday. Sunday 1st in each of the 3 team groups will play a semi-final leading to the final. The remaining teams in these groups with play consolation games 2nd vs 2nd and 3rd vs 3rd.

Division of 8: Each team will play 3 games within a 4-team group. The group winners will play for the championship.

Division of 7: 1 group of 3 and 1 group of 4. Group with 4 plays round robin with two games Saturday and one game Sunday. Group of 3 will play two group games Saturday. On Sunday,

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1st place teams in each group play for the final. 2nd place teams in each group will play in a consolation game. 3rd place teams in each group will play in a consolation game.

Division of 6: Two groups of 3. Each team plays two group games and one crossover game, for a total of three matches (two Saturday and one Sunday). The teams finishing highest in each group then play for the divisional final.

Division of 5: Each team will play a four game round robin schedule. The champion will be the top finishing team by points. No Final will be played in 5 Team Divisions

Division of 4 at 2003 to 2007: Each team will play a three game round robin schedule. The first and second place teams will play for the division championship.

Division of 4 at 1999 to 2002: Each team will play a three game round robin schedule. The champion will be the top finishing team by points. No finals will be played in high school age brackets of 4.

Sideline Behavior
Both teams will sit on the same side of the field. Only coaches and trainers may stay on the player's sideline. Spectators are only allowed on the opposite side of the field from the coaches and players and are limited to being in the designated area from penalty box to penalty box. No spectators are allowed behind the goal areas. ***Harassment of the officials from coaches, spectators or players will not be tolerated.***

Suspensions and Discipline –
Send-offs:

- **U10-U15:**
  If a player receives a red card or two yellow cards during a match, that player will sit out the rest of that match and also their next match. Players serving Red card suspensions are allowed to sit on the bench during their team's next game but are not allowed to be in uniform.
- **U16-U19:**
  - If a player is ejected from a match (red card by the referee) that player must sit out the remainder of that match
  - In addition the player must sit-out his/her team's next tournament match. However as this is a showcase event appeals on this sit-out are allowed at the discretion of the tournament director in coordination with the tournaments referee coordinator. Ejections for violent behavior, fighting, referee abuse are in no way appealable. Only the tournament director can make these decisions.
  - This being a college showcase event, players ejected can be substituted, thus allowing teams to play at full strength.
  - Two yellow cards constitute a red card and ejection; however offending player can also be substituted.

Alcoholic Beverages
NO alcoholic beverages are allowed at the event or the parking lot of any of the game sites. If found with alcohol, the team of the offending person will be subject to forfeiting 1 game and the offender will be banned from returning to any tournament site for the remainder of the event. *The Tournament Director will have final say on all aspects related to this policy.*

Game Balls
Game balls will be used at the discretion of the referees. All game balls will be inspected by

match officials prior to use, and only balls that have been approved by the referees will be permitted for use. The tournament will supply game balls when available.

Heading Rule at U11 and younger Age Groups
Whenever the ball strikes a player in the head, play is to be stopped. The proper restart depends upon whether the player deliberately played the ball with his or her head. If deliberate, the proper restart is an indirect free kick to the opposing team. If this occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the point nearest to where the infringement occurred. If the play by the head is deemed in advertent, then the proper restart is a dropped ball.

Team Withdrawal
All Entry Fees must be postmarked by the registration deadline to guarantee consideration. All late applications will be put on a wait list for review. Upon acceptance, the fee is non-refundable. If your team is accepted and later withdraws, the entry fee is non-refundable and sanctions will be placed against your team/club for future participation in events sponsored by the host organization(s).